

FUNCTIONAL PROGRAMMING INCEPTION

Alexandru Nedelcu

Software Developer @ eloquentix.com

[@alexelcu](https://twitter.com/alexelcu) / alexn.org

WHAT IS FUNCTIONAL PROGRAMMING?

WHAT IS FUNCTIONAL PROGRAMMING?

A: Programming with *Mathematical Functions*

PROPERTIES OF FP

- ▶ FP \Leftrightarrow Programming with Values
- ▶ Referential Transparency
- ▶ Composability, Reason

ITERATOR

CASE STUDY ON THE WORLD MOST
FAMOUS OOP ABSTRACTION

HOW DID ITERATOR HAPPEN?

```
int[] array = ???;
```

```
int sum = 0;
```

```
for (int i = 0; i < length(array); i += 1)
```

```
    sum += array[i];
```

HOW DID ITERATOR HAPPEN?

```
val array: Array[Int] = ???  
var sum = 0  
  
var i = 0  
while (i < array.length) {  
    sum += array(i)  
    i += 1  
}
```

HOW DID ITERATOR HAPPEN?

```
val array: Array[Int] = ???  
var sum = 0  
  
var i = 0 //<-- Start!  
while (i < array.length) { //<-- Has Current?  
    sum += array(i) //<-- Get Current  
    i += 1 //<-- Next Cycle Please  
}
```


HOW DID ITERATOR HAPPEN?

```
package scala.collection

trait Iterator[+A] {

    def hasNext: Boolean
    def next(): A
}
```

HOW DID ITERATOR HAPPEN?

```
val array: Array[Int] = ???
```

```
var sum = 0
```

```
val cursor = array.iterator //<--- Start!
```

```
while (cursor.hasNext) { //<--- Has Next?
```

```
    // Get Current & Advance
```

```
    sum += cursor.next()
```

```
}
```

ITERATOR

PROBLEMS ?

PROBLEMS ?

- ▶ Synchronous Only
 - ▶ blocks threads for async stuff
 - ▶ no way around it, it's in the signature

PROBLEMS ?

- ▶ Synchronous Only

- ▶ No Backed-in Resource Managed

```
// Managed language devs have no discipline ;-)  
iterator.take(100).sum
```

PROBLEMS ?

- ▶ Synchronous Only
- ▶ No Backed-in Resource Managed

▶ Minefield for Stack Overflows

```
def range(from: Long, until: Long): Iterator[Long] = {  
  if (from < until)  
    Iterator(from) ++ range(from + 1, until)  
  else  
    Iterator.empty  
}
```

```
range(0, 1000000).sum
```

```
//java.lang.StackOverflowError (in Scala 2.11)
```

FP DESIGN

HOW TO

**ARCHITECTURE IS FROZEN
MUSIC**

Johann Wolfgang Von Goethe

**DATA STRUCTURES ARE
FROZEN ALGORITHMS**

Jon Bentley

KEY INSIGHTS

1. Freeze Algorithms into *Data-Structures*
(*Immutable*)

KEY INSIGHTS

1. Freeze Algorithms into *Data-Structures*

2. Think *State Machines*
(most of the time)

KEY INSIGHTS

1. Freeze Algorithms into *Data-Structures*
2. Think *State Machines*

3. Be *Lazy*

(Strict Values => Functions ;-))

KEY INSIGHTS

1. Freeze Algorithms into *Data-Structures*
2. Think *State Machines*
3. Be *Lazy*
4. Evaluate Effects w/ *Stack-safe Monads*
(e.g. IO, Task, Free)



Finite State Machine Cat

EXAMPLE: LINKED LISTS

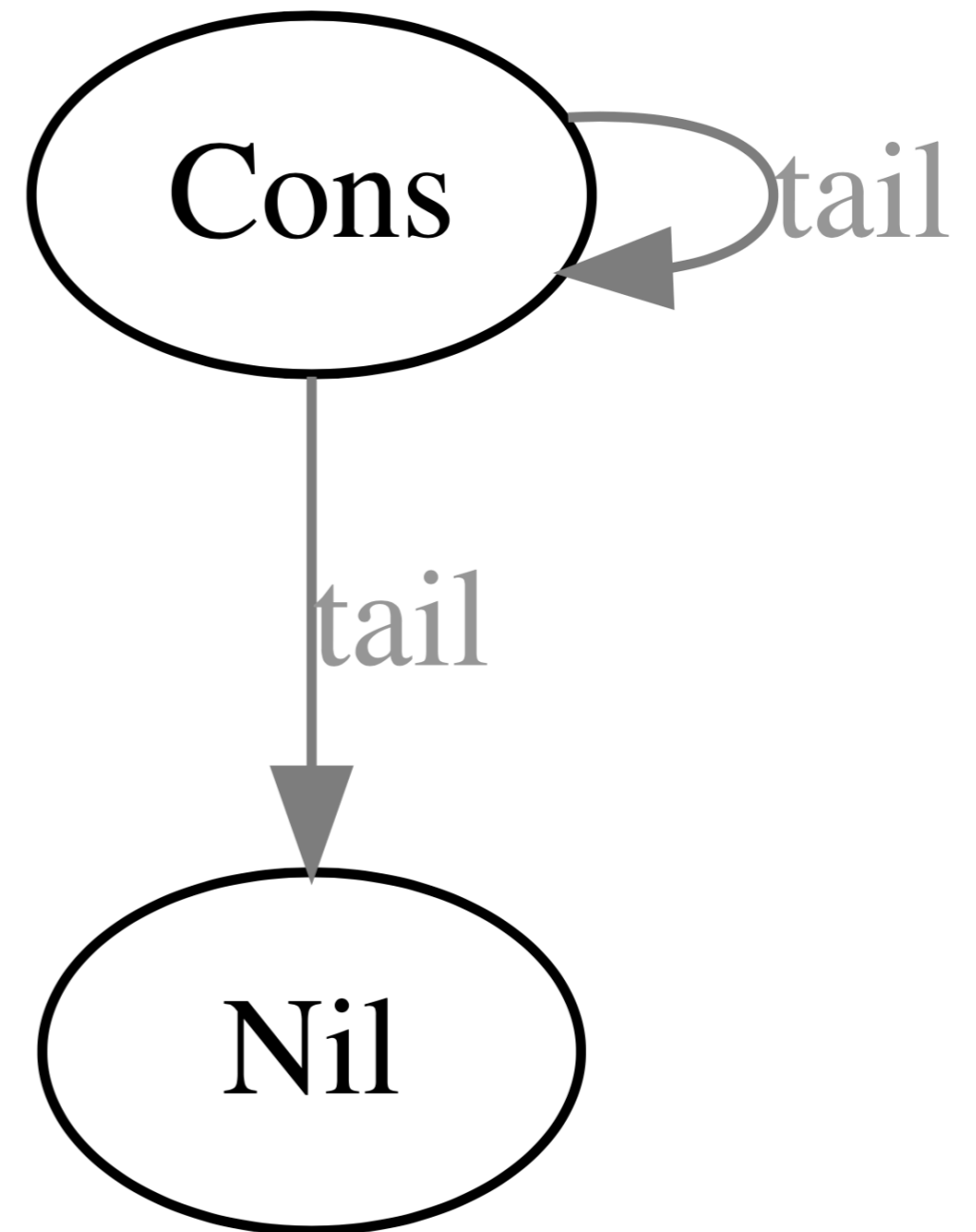
```
sealed trait List[+A]

final case class Cons[+A](
  head: A,
  tail: List[A])
  extends List[A]

case object Nil
  extends List[Nothing]
```

EXAMPLE: LINKED LISTS

```
sealed trait List[+A]
final case class Cons[+A](
  head: A,
  tail: List[A])
  extends List[A]
case object Nil
  extends List[Nothing]
```



EXAMPLE: LINKED LISTS

```
sealed trait List[+A]
```

```
final case class Cons[+A](  
  head: A,  
  tail: List[A])  
extends List[A]
```

```
case object Nil  
extends List[Nothing]
```



ITERANT

A PURELY FUNCTIONAL ITERATOR

LAZY EVALUATION

```
sealed trait Iterant[+A]

case class Next[+A](
  item: A,
  rest: () => Iterant[A])
  extends Iterant[A]

case class Halt(
  error: Option[Throwable])
  extends Iterant[A]
```

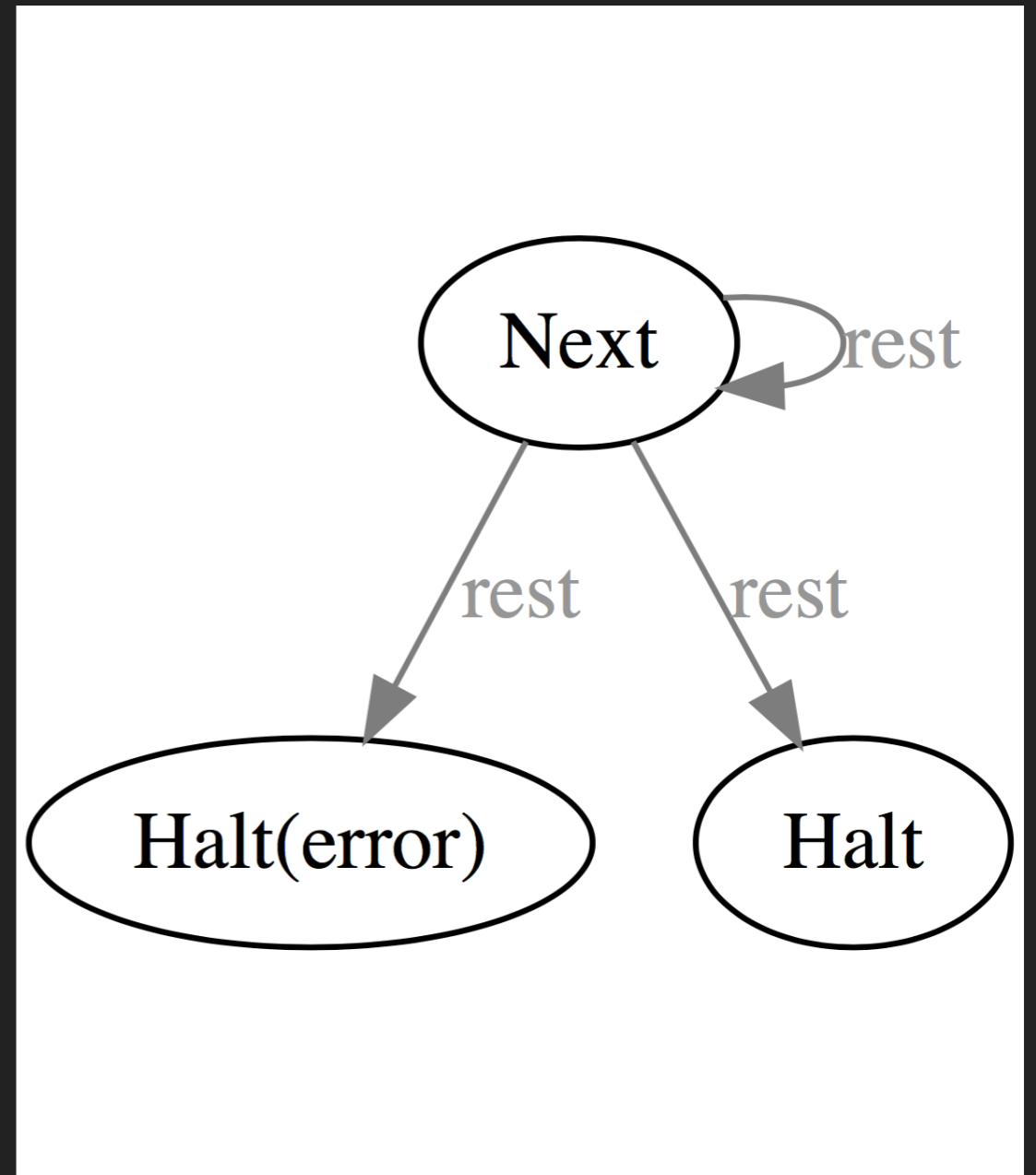
λ -calculus: using anonymous functions because of privacy concerns

LAZY EVALUATION

```
sealed trait Iterant[+A]

case class Next[+A](
  item: A,
  rest: () => Iterant[A])
  extends Iterant[A]

case class Halt(
  error: Option[Throwable])
  extends Iterant[A]
```



λ -calculus: using anonymous functions because of privacy concerns

USAGE

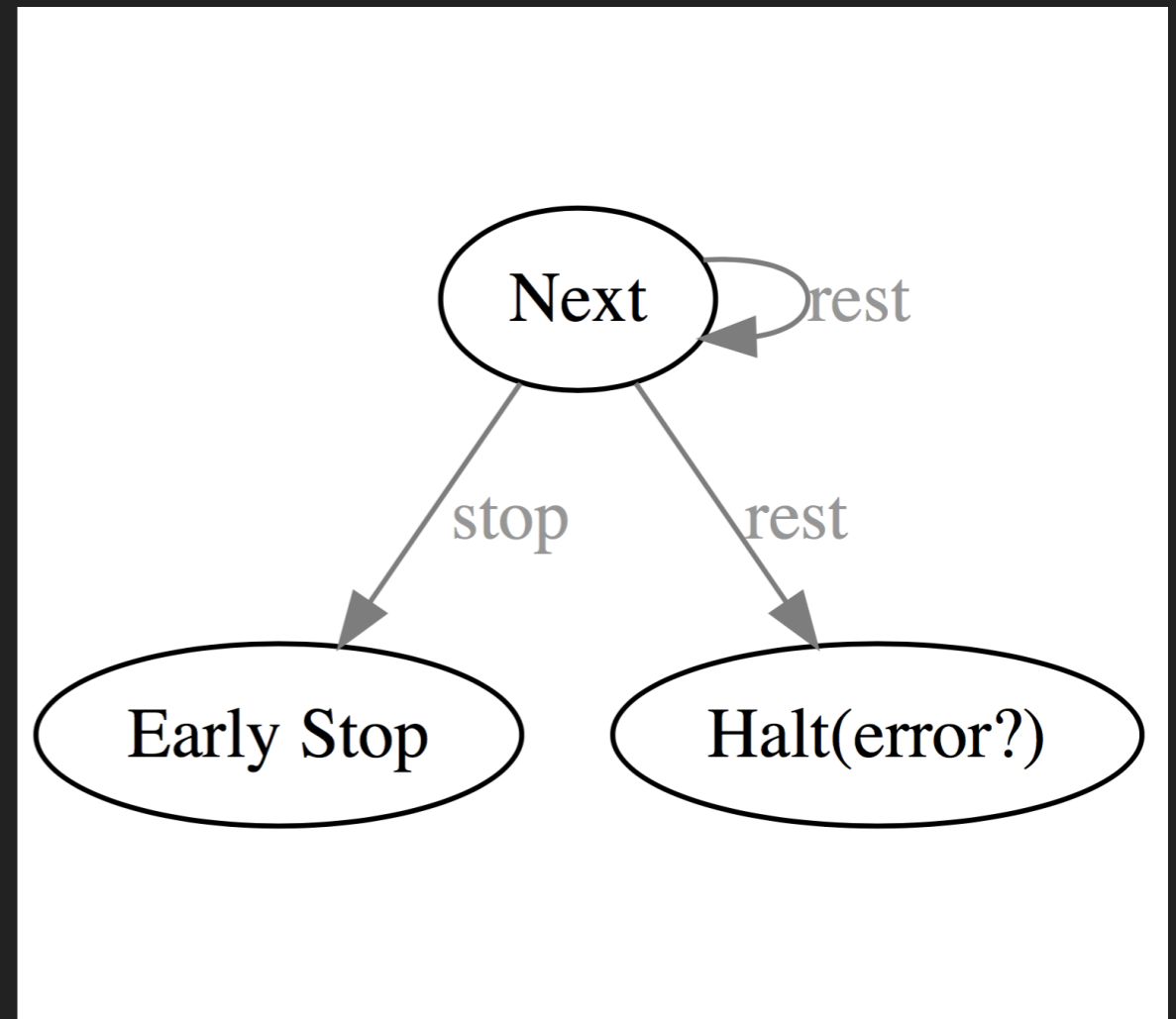
```
def sum(ref: Iterant[Int], acc: Int): Int
  ref match {
    case Halt(None) => acc
    case Halt(ex) => throw ex
    case Next(a, rest) =>
      sum(rest(), acc + a)
  }
```

RESOURCE MANAGEMENT

```
sealed trait Iterant[+A]

case class Next[+A](
  item: A,
  rest: () => Iterant[A],
  stop: () => Unit)
  extends Iterant[A]

case class Halt(
  error: Option[Throwable])
  extends Iterant[A]
```



USAGE

```
def map[A,B](fa: Iterant[A])(f: A => B): Iterant[B] =  
  fa match {  
    case halt @ Halt(_) => halt  
    case Next(a, rest, stop) =>  
      try Next(f(a), map(rest)(f), stop)  
        catch { case NonFatal(ex) =>  
          stop(); Halt(Some(ex))  
        }  
  }
```

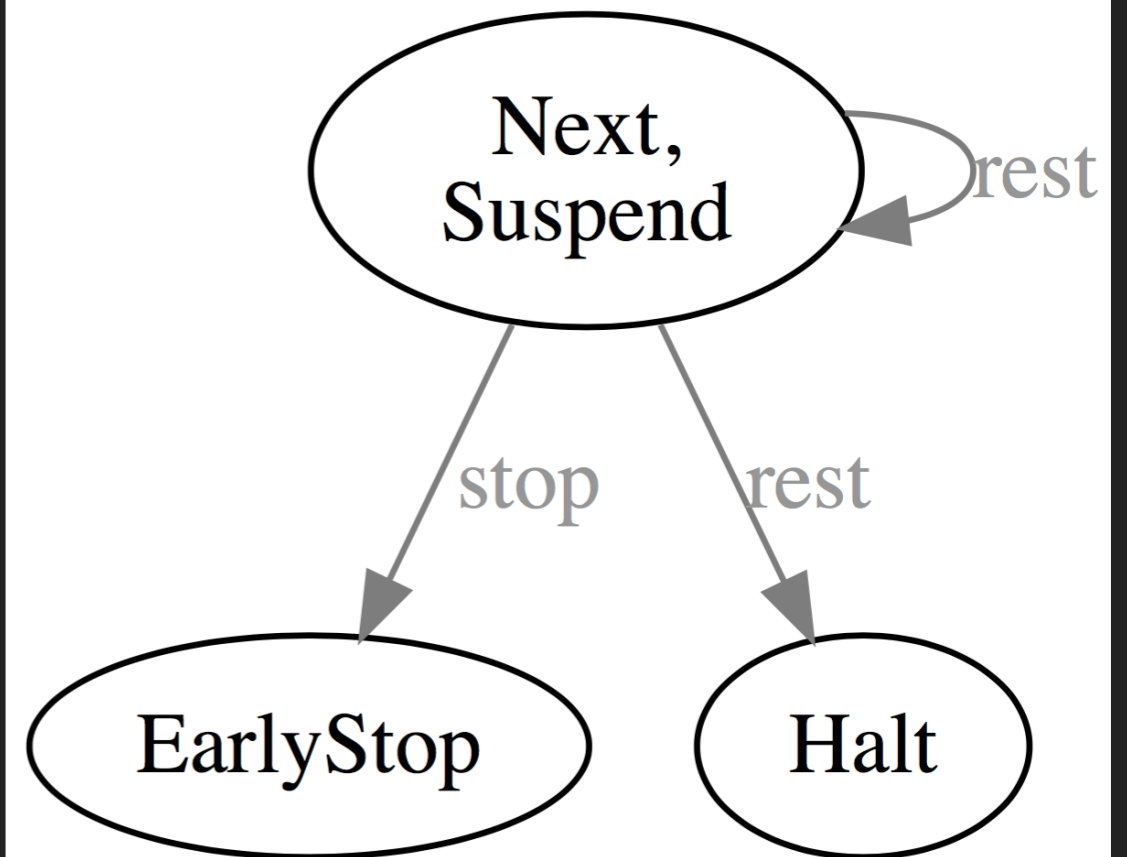
Not pure yet, not referentially transparent

DEFERRING

```
sealed trait Iterant[+A]

// ...

case class Suspend[+A](
  rest: () => Iterant[A],
  stop: () => Unit)
  extends Iterant[A]
```



USAGE

```
def filter[A](fa: Iterant[A])(p: A => Boolean): Iterant[A] =  
  fa match {  
    case halt @ Halt(_) => halt  
    // ...  
  }
```

USAGE

```
def filter[A](fa: Iterant[A])(p: A => Boolean): Iterant[A] =  
  fa match {  
    //...  
    case Suspend(rest, stop) =>  
      Suspend(() => filter(rest))(p), stop)  
    //...  
  }
```

USAGE

```
def filter[A](fa: Iterant[A])(p: A => Boolean): Iterant[A] =
  fa match {
    //...
    case Next(a, rest, stop) =>
      try {
        val continue = () => filter(rest())(p)
        if (p(a)) Next(a, continue, stop)
        else Suspend(continue, stop)
      } catch { case NonFatal(ex) =>
        Suspend(() => { stop(); Halt(Some(ex)) }, stop)
      }
  }
}
```



ASYNCHRONY

CONCURRENCY, NON-DETERMINISM

QUICK INTRO

```
type Callback[-A] =  
  (A) => Unit
```

QUICK INTRO

```
type Callback[-A] =  
  (A) => Unit
```

```
type Async[+A] =  
  (Callback[A]) => Unit
```

QUICK INTRO

```
type Callback[-A] =  
  (A) => Unit
```

```
type Async[+A] =  
  (Callback[A]) => Unit
```

```
type Future[+A] =  
  (Callback[A], ExecutionContext) => Unit
```


CAN WE DO THIS ?

```
case class Next[+A](  
  items: Iterator[A],  
  rest: Future[Iterant[A]],  
  stop: Future[Unit])  
extends Iterant[A]
```

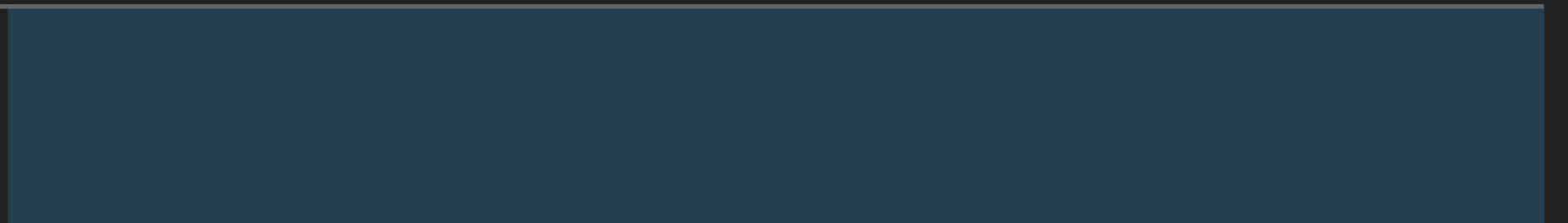
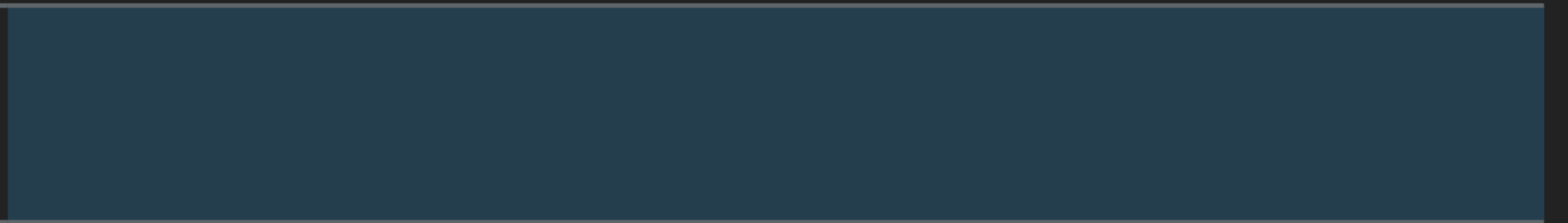
EVALUATION IN SCALA

Eager

Lazy

A

() => A



EVALUATION IN SCALA

	Eager	Lazy
Synchronous	A	() => A
Asynchronous	(A => Unit) => Unit	() => (A => Unit) => Unit

EVALUATION IN SCALA

	Eager	Lazy
Synchronous	A	() => A
	Function0[A]	
Asynchronous	(A => Unit) => Unit	() => (A => Unit) => Unit
	Future[A]	Task[A]

**“A FUTURE REPRESENTS A
VALUE, DETACHED FROM TIME”**

Viktor Klang

GOING LAZY (AGAIN)

```
type Task[+A] = () => Future[A]
```

```
case class Next[+A](  
  items: Iterator[A],  
  rest: Task[Iterant[A]],  
  stop: Task[Unit])  
extends Iterant[A]
```

ASYNCHRONY



MONIX TASK



- ▶ High-performance
- ▶ Lazy, possibly asynchronous behaviour
- ▶ Allows for cancelling of a running computation
- ▶ <https://monix.io/docs/2x/eval/task.html>

GOING LAZY (AGAIN)

```
def filter[A](fa: Iterant[A])(p: A => Boolean): Iterant[A] =  
  fa match {  
    //...  
    case Suspend(rest, stop) =>  
      Suspend(rest.map(filter(_)(p)), stop)  
    //...  
  }
```

HIGHER-KINDED POLYMORPHISM

Bring Your Own Booze

CAN WE DO THIS ?

```
import scalaz.effects.IO

case class Next[+A](
  items: Iterator[A],
  rest: IO[Iterant[A]],
  stop: IO[Unit])
  extends Iterant[A]
```

CAN WE DO THIS ?

```
import cats.Eval

case class Next[+A](
  items: Iterator[A],
  rest: Eval[Iterant[A]],
  stop: Eval[Unit])
  extends Iterant[A]
```

GENERICIS OF A HIGHER KIND

```
sealed trait Iterant[F[_], +A]  
  
case class Next[F[_], +A](  
  items: Iterator[A],  
  rest: F[Iterant[A]],  
  stop: F[Unit])  
extends Iterant[F, A]
```

GENERICIS OF A HIGHER KIND

```
def filter[F[_], A](fa: Iterant[F, A])(p: A => Boolean)
  (implicit F: Applicative[F]): Iterant[A] =
  fa match {
    //...
    case Suspend(rest, stop) =>
      Suspend(rest.map(filter(_)(p)), stop)
    //...
  }
```

GENERIC OF A HIGHER KIND

```
def foldLeftL[F[_], A, S](fa: Iterant[F, A])  
  (seed: => S)(op: (S, A) => S)  
  (implicit F: Monad[F]): F[S] = {  
  
  // Checkout https://github.com/monix/monix/pull/280  
}
```



OOP VS PARAMETRIC POLYMORPHISM



OOP VS PARAMETRIC POLYMORPHISM

- ▶ OOP is about *Information Hiding*
(in types too)
- ▶ OOP handles Heterogeneity

OOP VS PARAMETRIC POLYMORPHISM

- ▶ OOP is about *Information Hiding*
(in types too)
- ▶ OOP handles Heterogeneity
- ▶ **Parametric Polymorphism is
compile-time**
- ▶ **Fundamentally changes behaviour
based on plugged-in types**

OOP VS PARAMETRIC POLYMORPHISM

- ▶ ArrayIterator vs ListIterator
- ▶ Iterant[Task] vs Iterant[Eval]

OOP VS PARAMETRIC POLYMORPHISM

- ▶ `ArrayIterator` vs `ListIterator`
- ▶ `Iterant[Task, _]` vs `Iterant[Eval, _]`
- ▶ One is hiding implementation details
- ▶ The other is about composition

PROBLEMS

► Pushes compiler to its limits

```
[error] /Users/alex/Projects/monix/monix/monix-tail/shared/src/main/scala/monix/tail/internal/Iterant
[error] found    : monix.tail.Iterant.NextSeq[F,?A2] where type ?A2 <: A (this is a GADT skolem)
[error] required: monix.tail.Iterant.NextSeq[F,A]
[error] Note: ?A2 <: A, but class NextSeq is invariant in type A.
[error] You may wish to define A as +A instead. (SLS 4.5)
[error]     evalNextSeq(ref, cursor, rest, stop)
[error]           ^
```

```
[error] found    : monix.tail.Iterant.NextSeq[F,?A2] where type ?A2 <: A (this is a GADT skolem)
[error] required: monix.tail.Iterant.NextSeq[F,A]
[error] Note: ?A2 <: A, but class NextSeq is invariant in type A.
[error] You may wish to define A as +A instead. (SLS 4.5)
[error]     evalNextSeq(ref, cursor, rest, stop)
[error]           ^
```

PROBLEMS

- ▶ Pushes compiler to its limits

- ▶ **Unfamiliarity for users**

PROBLEMS

- ▶ Pushes compiler to its limits
- ▶ Unfamiliarity for users
- ▶ **Not all needed type-classes are available, design can be frustrating**
<https://github.com/typelevel/cats/pull/1552>
(39 comments and counting)

UPSIDE

```
trait Monad[F[_]] extends Applicative[F] {  
  def flatMap[A,B](fa: F[A])(f: A => F[B]): F[B]  
}  
  
trait Applicative[F[_]] extends Functor[F] {  
  def pure[A](a: A): F[A]  
  def map2[A,B,R](fa: A, fb: B)(f: (A,B) => R): F[R]  
}  
  
trait Functor[F[_]] {  
  def map[A,B](fa: F[A])(f: A => B): F[B]  
}
```

LAWS

// Left Identity

`pure(a).flatMap(f) <-> f(a)`

// Right Identity

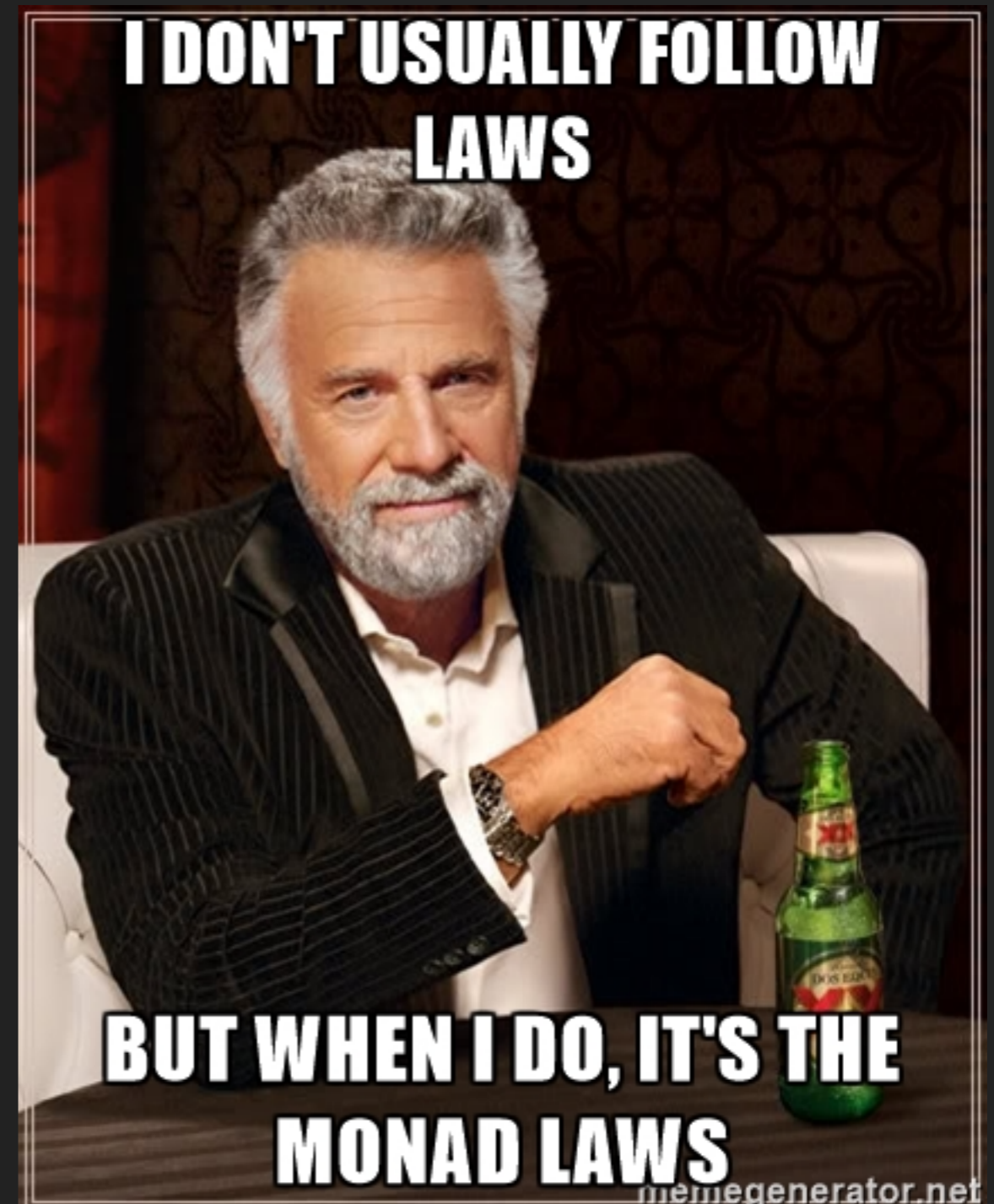
`m.flatMap(pure) <-> m`

// Associativity

`fa.flatMap(f).flatMap(g) <-> fa.flatMap(a => f(a).flatMap(g))`

LAWS

- ▶ Typelevel Cats
- ▶ Typelevel Discipline
- ▶ ScalaCheck



PERFORMANCE PROBLEMS

- ▶ Linked Lists are everywhere in FP
- ▶ Linked Lists are terrible
- ▶ Async or Lazy Boundaries are terrible

PERFORMANCE SOLUTIONS

- ▶ Linked Lists are everywhere in FP
- ▶ Linked Lists are terrible
- ▶ Async or Lazy Boundaries are terrible
- ▶ Find Ways to work with Arrays and
- ▶ ... to avoid lazy/async boundaries

PERFORMANCE SOLUTIONS

Efficient
head/tail
decomposition
needed ;-)

```
case class NextGen[+A](  
  items: Iterable[A],  
  rest: Task[Iterant[A]],  
  stop: Task[Unit])  
extends Iterant[A]
```

```
case class NextSeq[+A](  
  items: Iterator[A],  
  rest: Task[Iterant[A]],  
  stop: Task[Unit])  
extends Iterant[A]
```

OTHER PROBLEMS

- ▶ Recursion is terrible
- ▶ Space leaks are hard to fix

OTHER PROBLEMS

- ▶ Recursion is terrible
- ▶ Space leaks are hard to fix
- ▶ Solvable with pain and YourKit

TAKEAWAYS

TAKEAWAYS

- ▶ Freeze Algorithms into Immutable Data-Structures
- ▶ Describe State Machines
- ▶ Be lazy, suspend side-effects with Task/Free/IO
- ▶ Be lawful, use ScalaCheck/QuickCheck
- ▶ Performance matters (for libraries)

TAKEAWAYS

▶ Libraries:

[Monix](#), [Cats](#), [ScalaCheck](#)

▶ Generic Iterant implementation:

<https://github.com/monix/monix/pull/280>

▶ Simplified Task-based implementation:

<https://github.com/monix/monix/pull/331>

QUESTIONS?

